

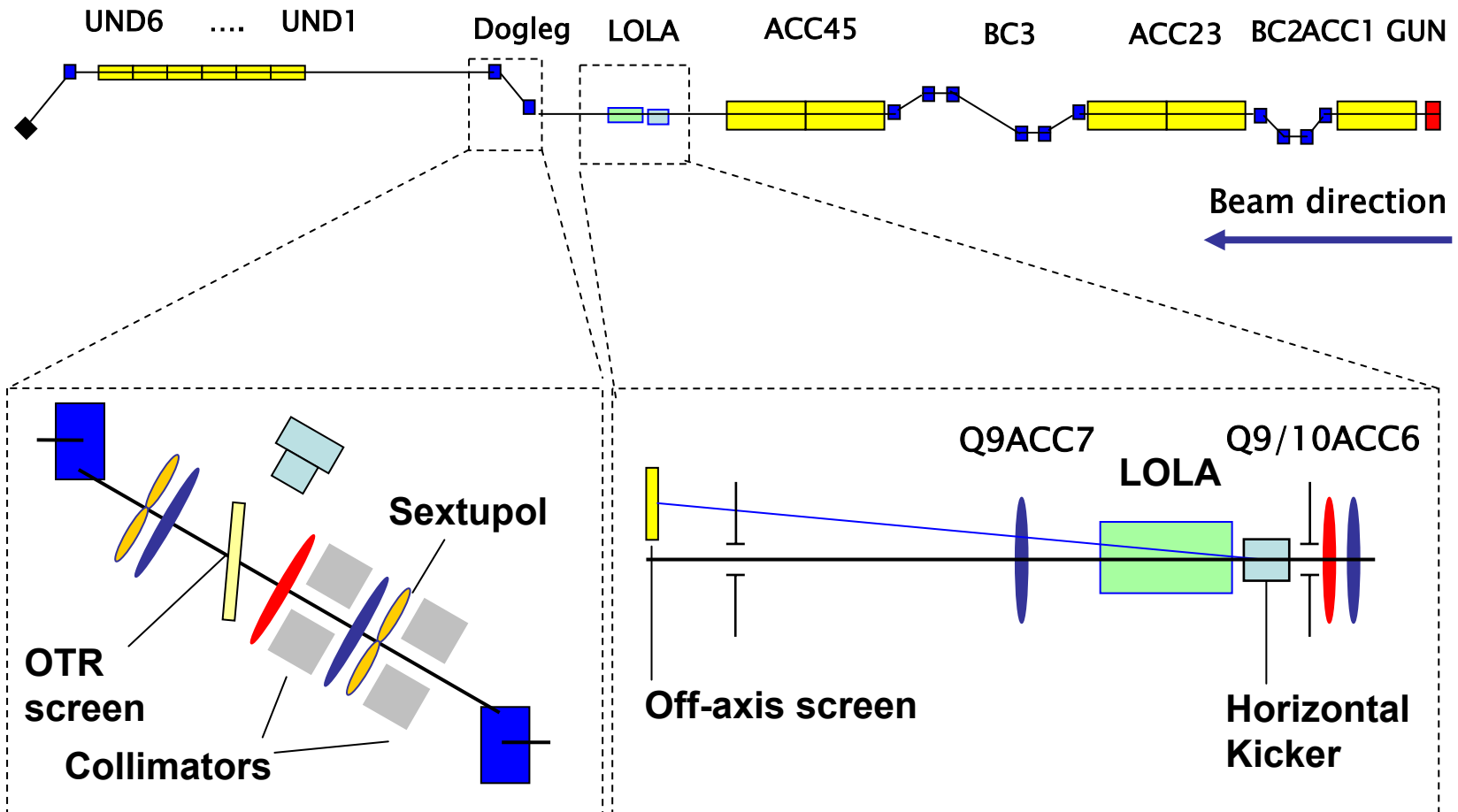
Investigation of the Longitudinal Electron Bunch Structure with LOLA

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Holger Schlarb**

Outline

- **Description of the measurements**
- **Results:**
 - **Longitudinal profile**
 - **Longitudinal phase space distribution**
 - **Slice emittance**
- **Error considerations for the measured slice emittance values**

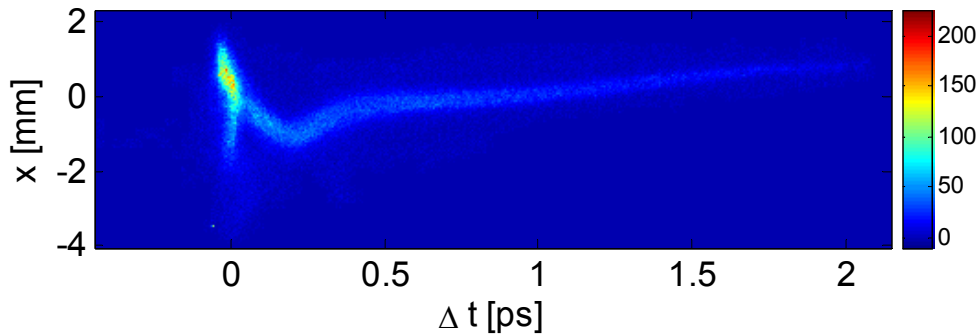
LOLA in the FLASH linac



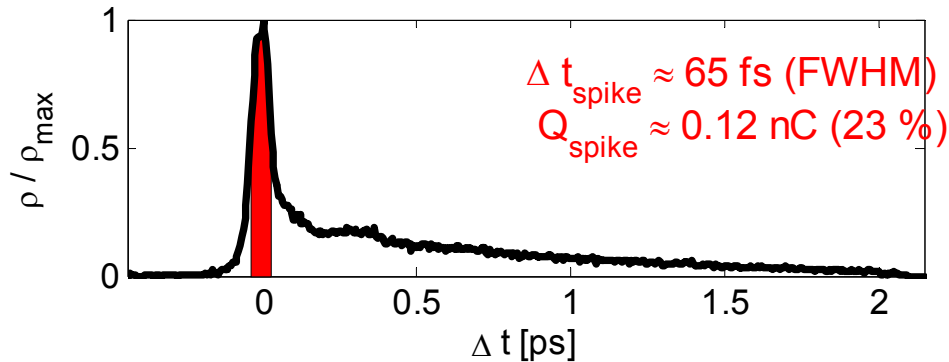
Accelerator settings

- **Energy: 677 MeV**
- **Charge: 0.5 nC**
- **SASE signal at 13.7 nm with 5 μ J average radiation energy per bunch**
 - **optics downstream of BC3 changed before the measurements!**
- **ACC1-phase: -9°**
- **ACC23-phase: -25°**
- **ACC45-phase: 0°**

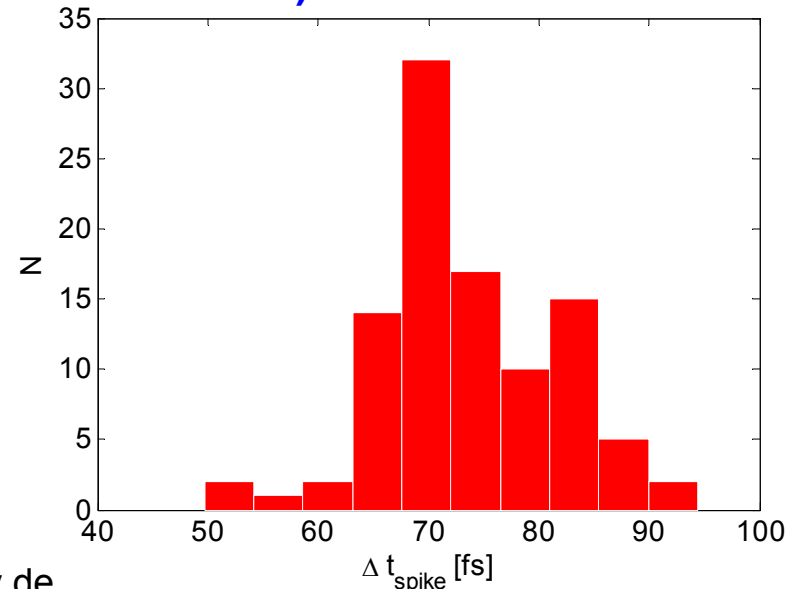
Longitudinal profile



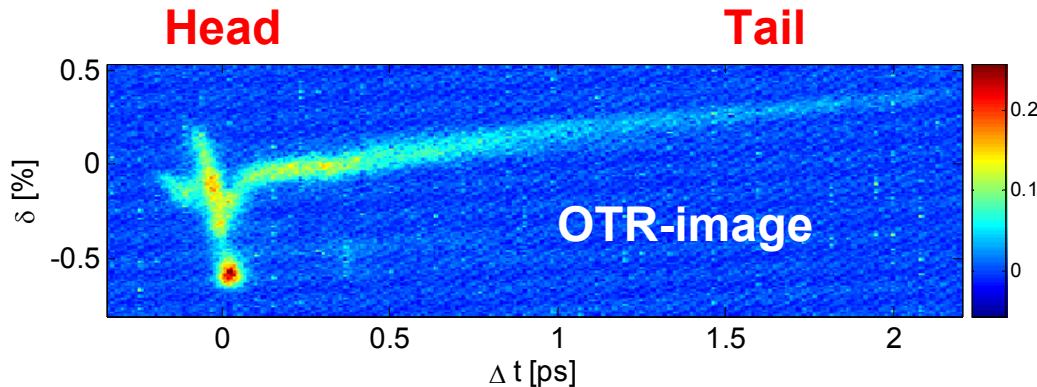
Spike width: ~ 75 fs (FWHM)
Resolution: ~ 50 fs (FWHM)
Charge in spike: ~ 0.12 nC
(23%) spike current: ~ 1.7 kA



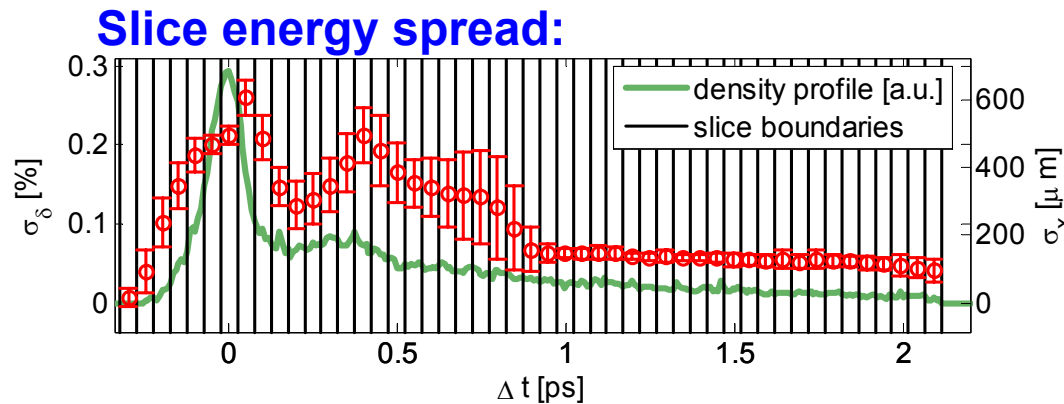
Spike width statistics (100 bunches):



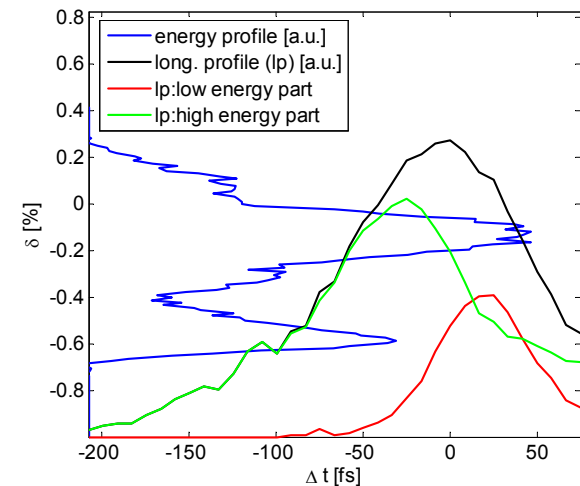
Longitudinal phase space



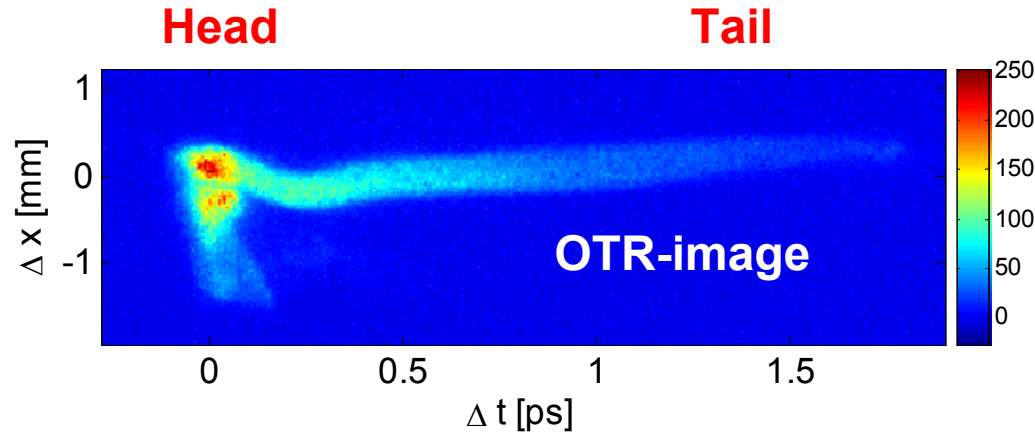
Dispersion: 233 mm;
Time resolution: ~ 50 fs;
Energy spread resolution: $\sim 0.06\%$
(380 keV)



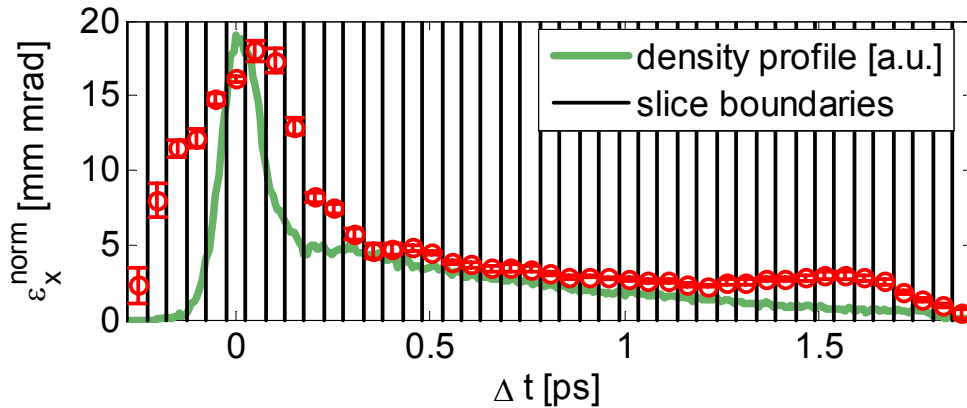
Profile of the head



Slice emittance

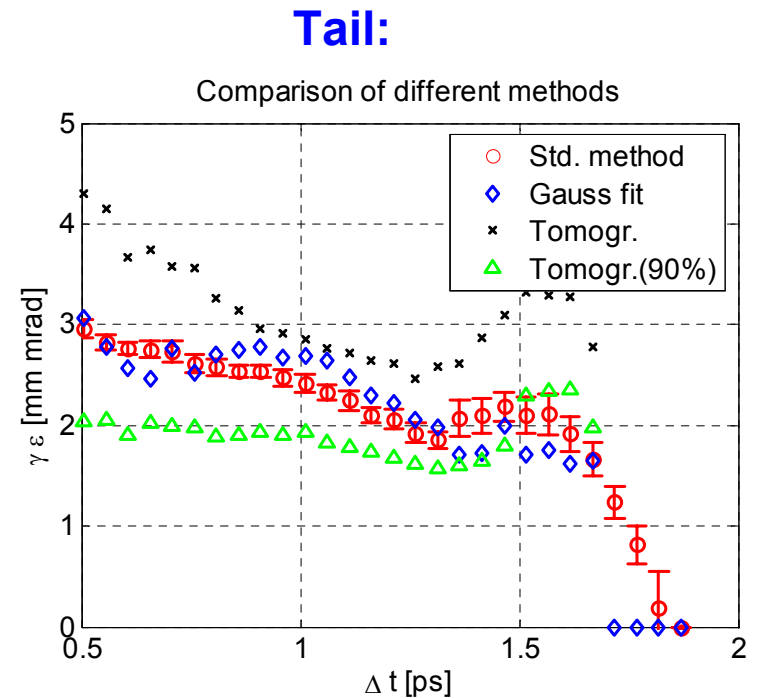
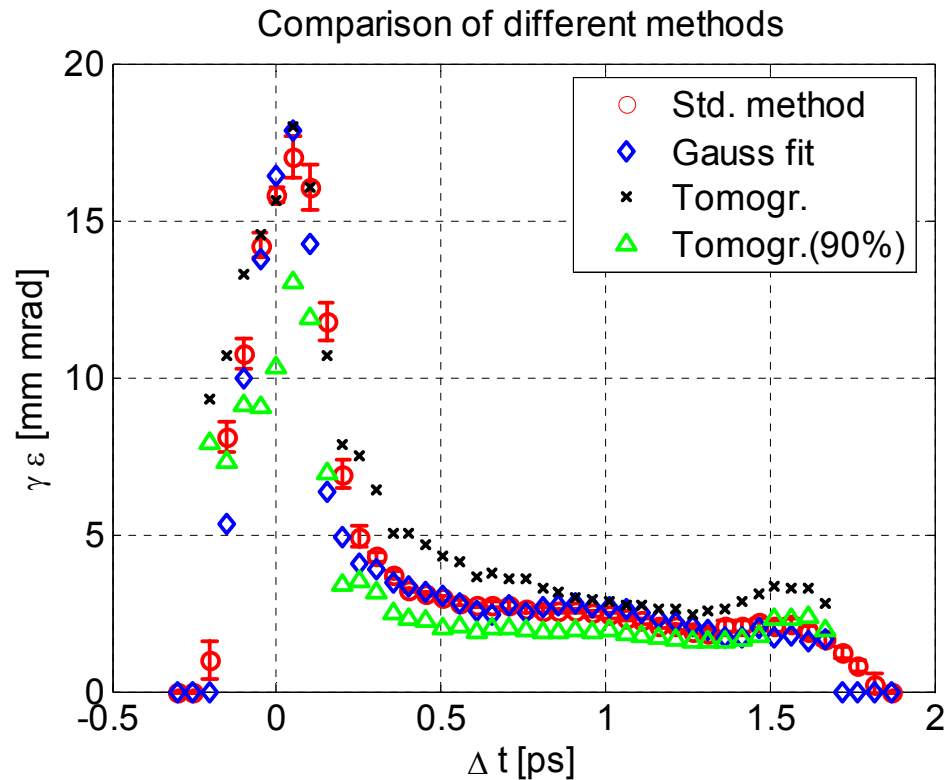


- Resolution ~ 60 fs
- Proj. emittance: 13.5 mm mrad
- Slice mismatch < 1.5

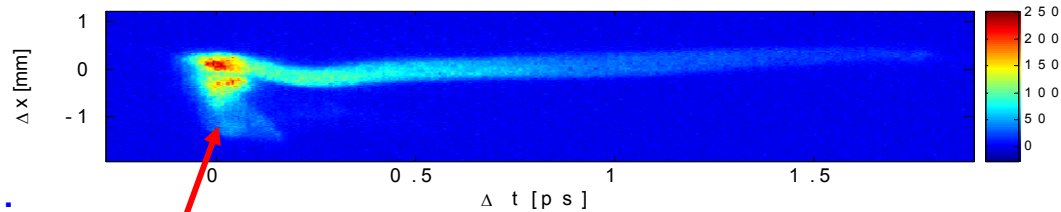


\leftrightarrow SASE signal?

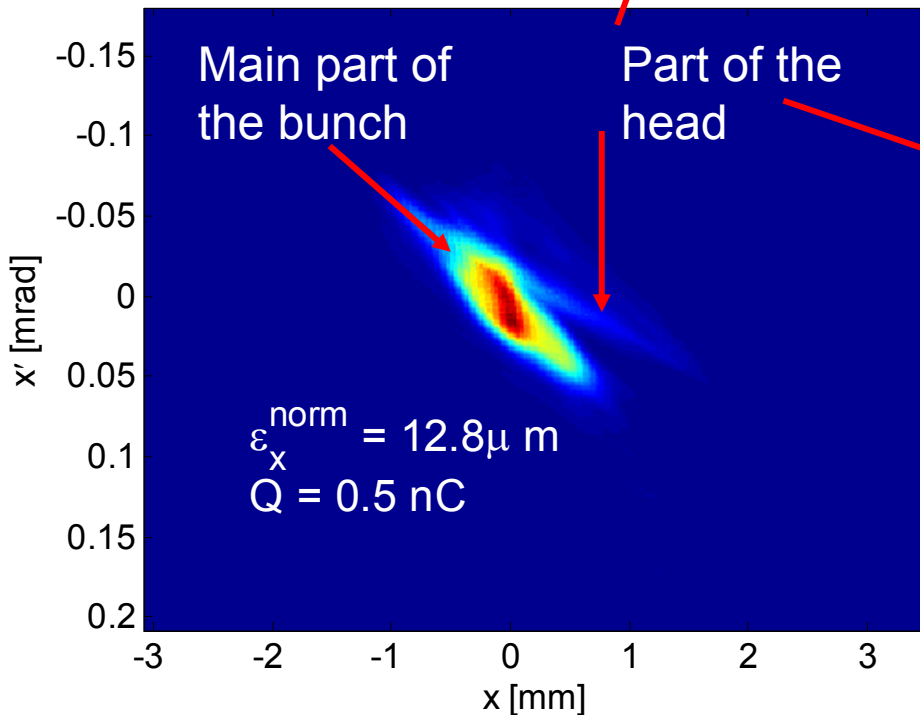
Slice emittance: comparison of different methods



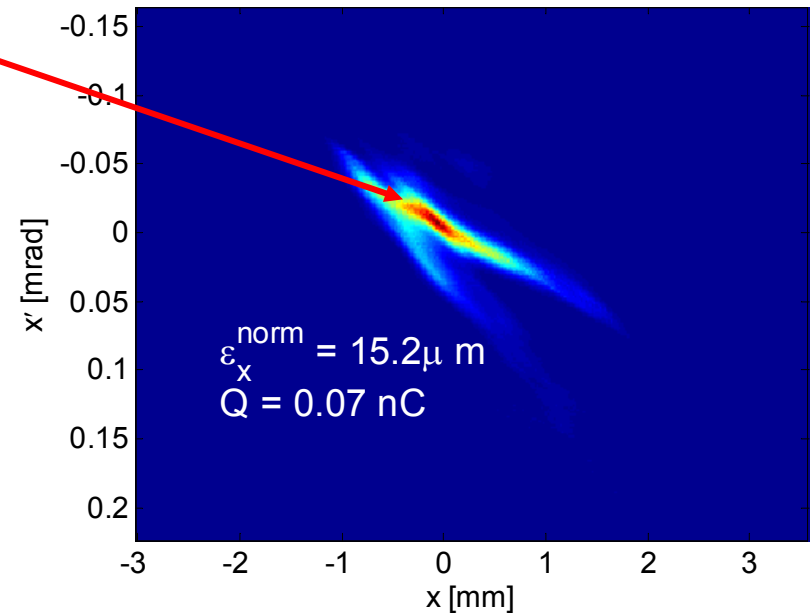
Reconstructed phase space



Entire bunch:



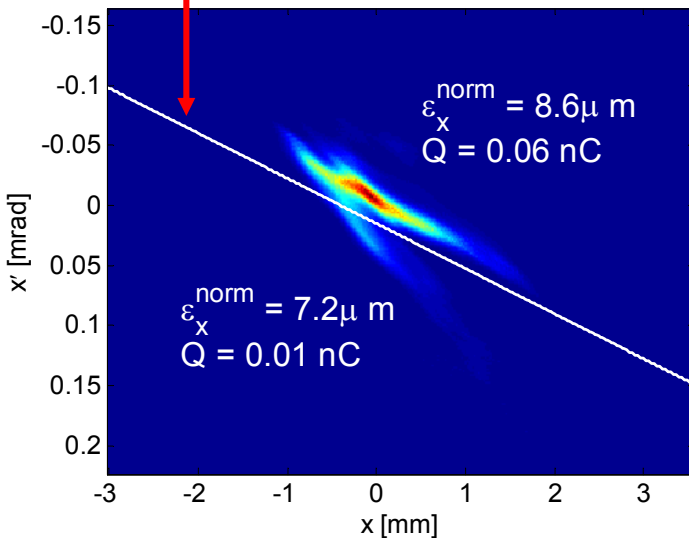
Single slice (~60 fs) within the head:



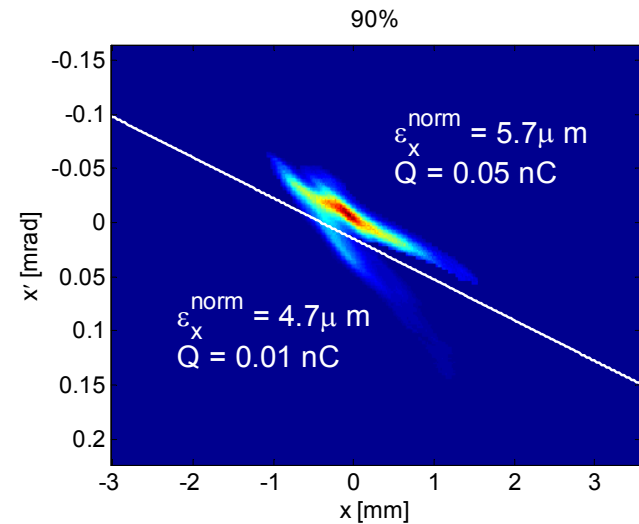
Emittance of substructures in phase space

Single slice (~60 fs) within the head

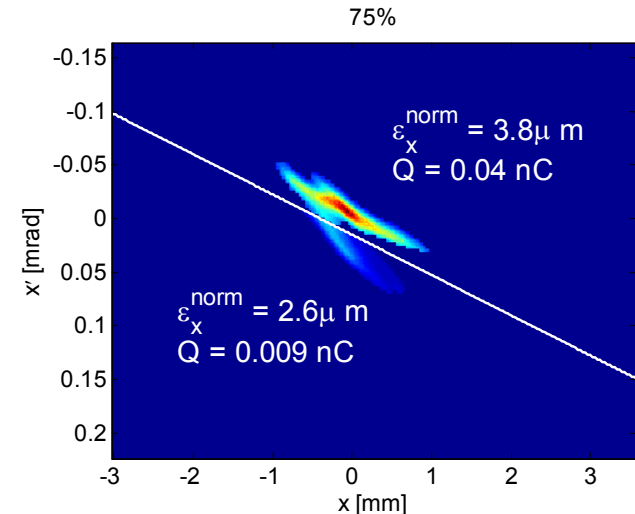
Subdivision of phase space



90% of the total charge (low intensity regions are cut):

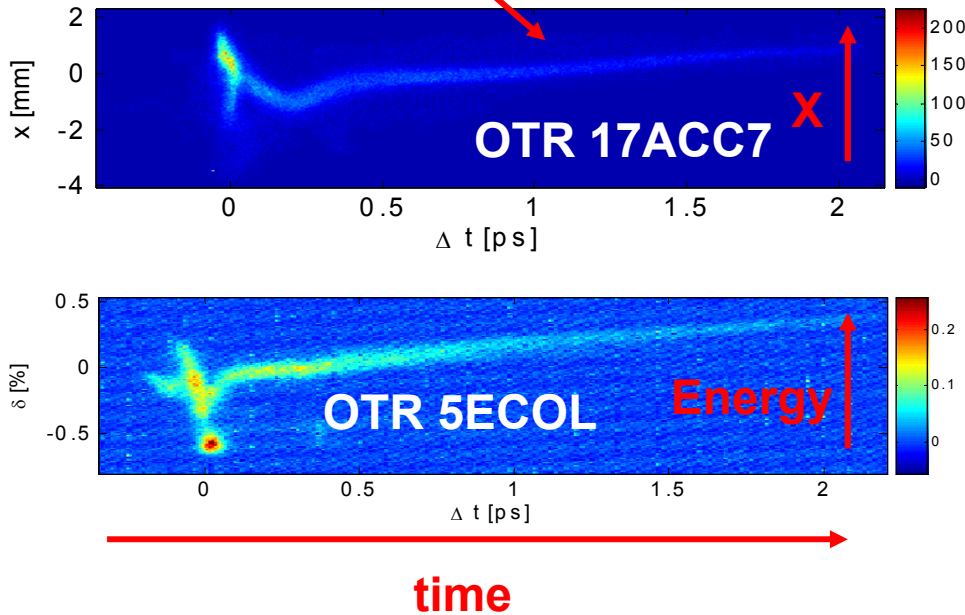


75% of the total charge:

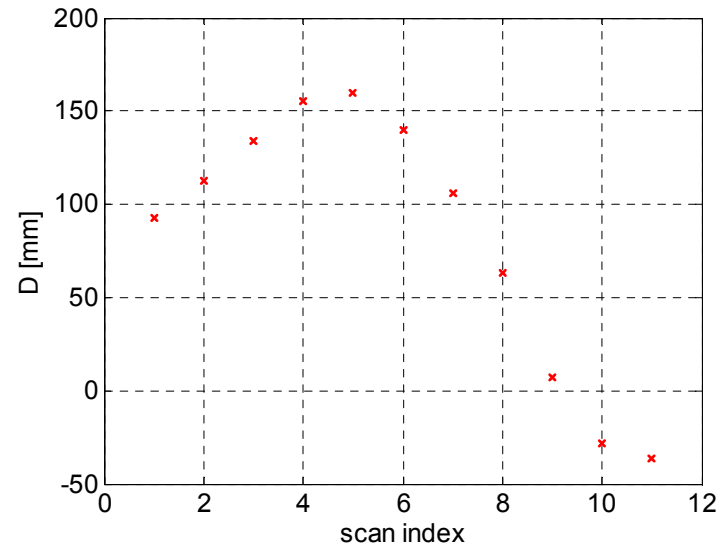


Dispersion

Tilt of the tail due to dispersion(?)



Reconstructed horizontal dispersion during the quadrupole scan:

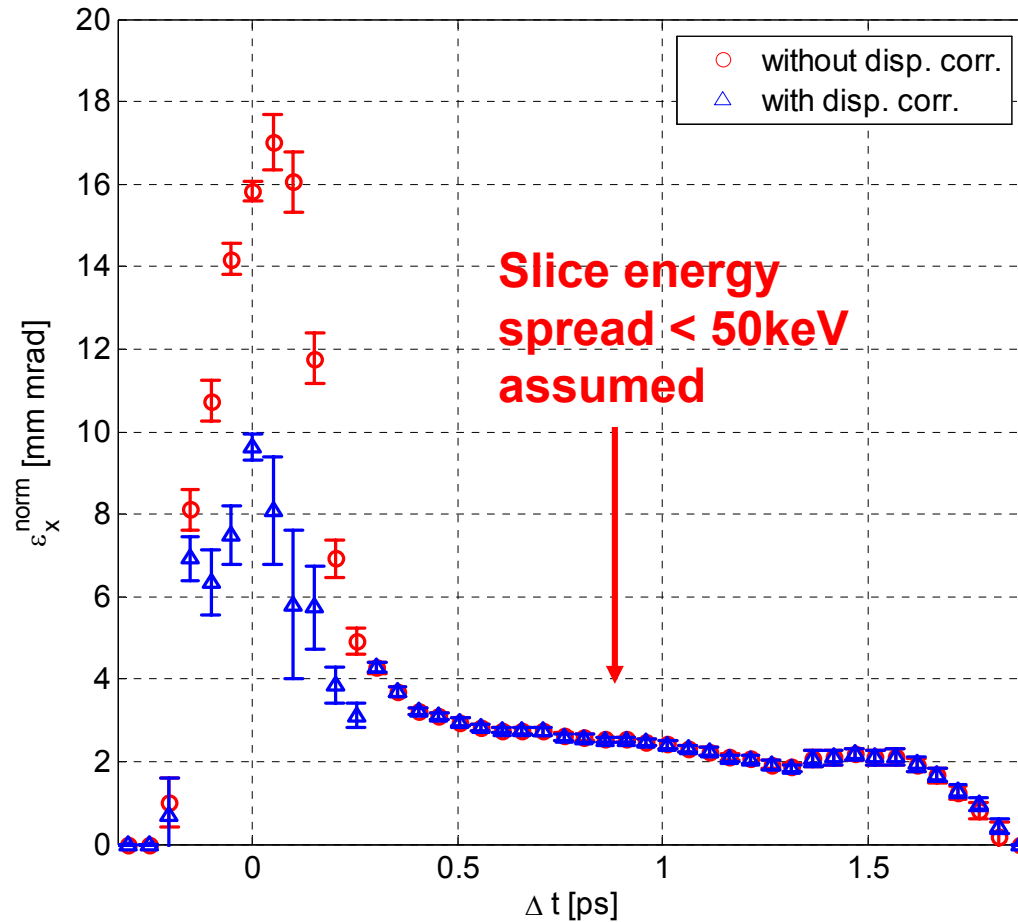


→ Tilt and long. Phase space distribution can be utilized to estimate dispersion

→ Very large values

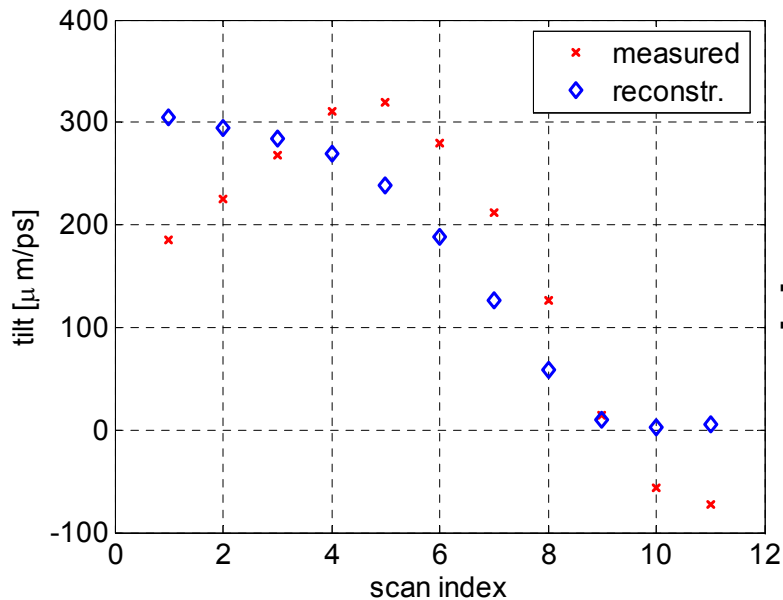
→ Tilt not solely due to dispersion?

Dispersion-corrected slice emittance

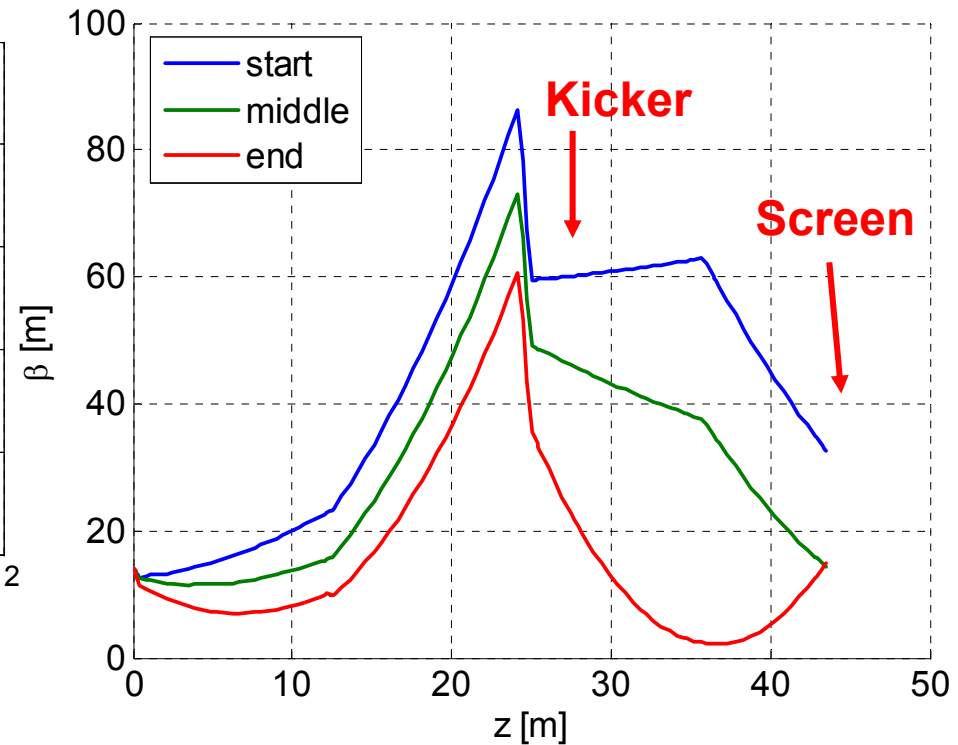


Large Dispersion because of optics?

Measured and reconstructed tilt due to dispersion:

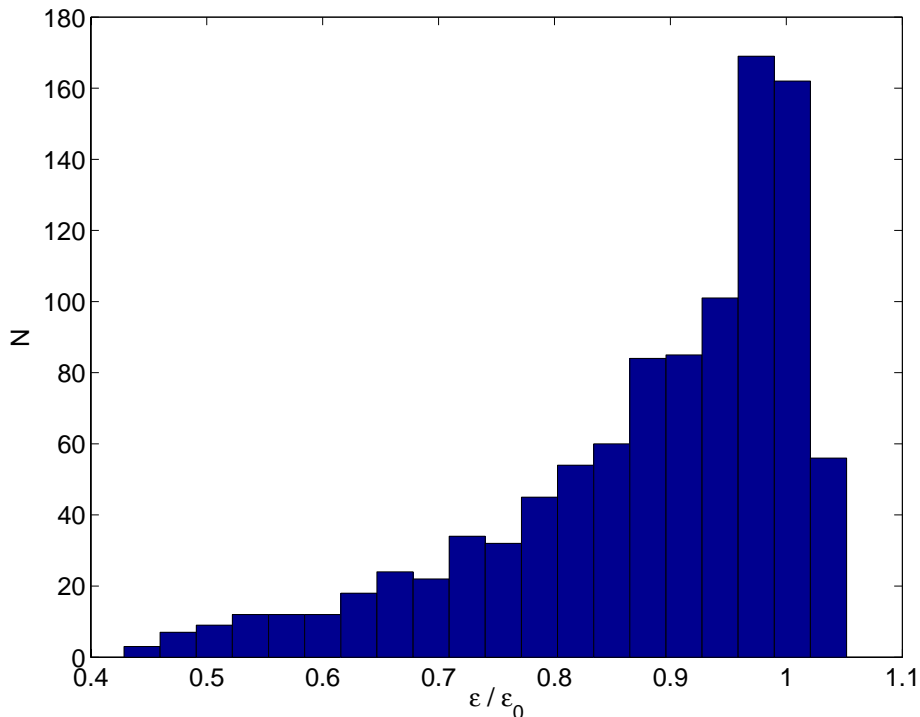


Reconstructed beta-functions during the scan (single slice):



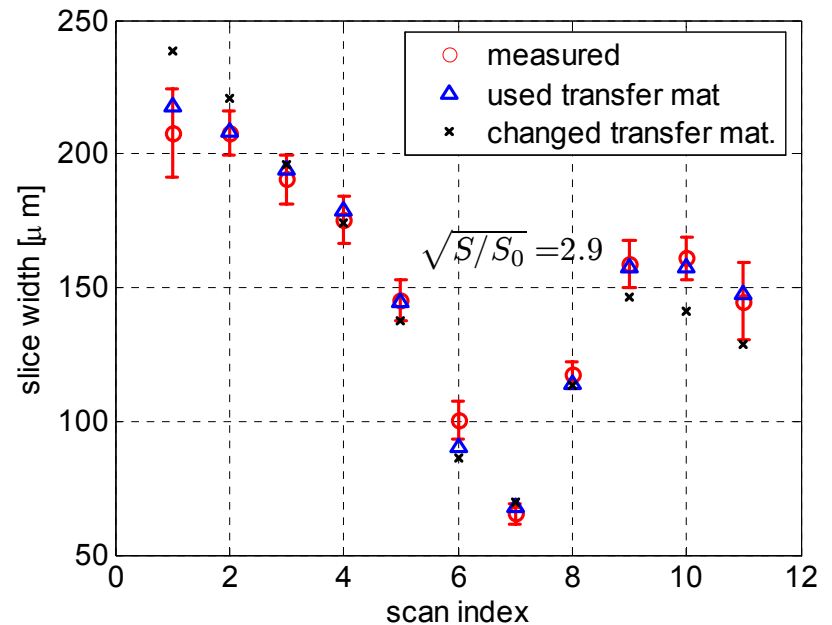
Quadrupole gradient errors

- Monte Carlo simulation for 3% quadrupole gradient errors (1000 seeds, emittance of one slice):



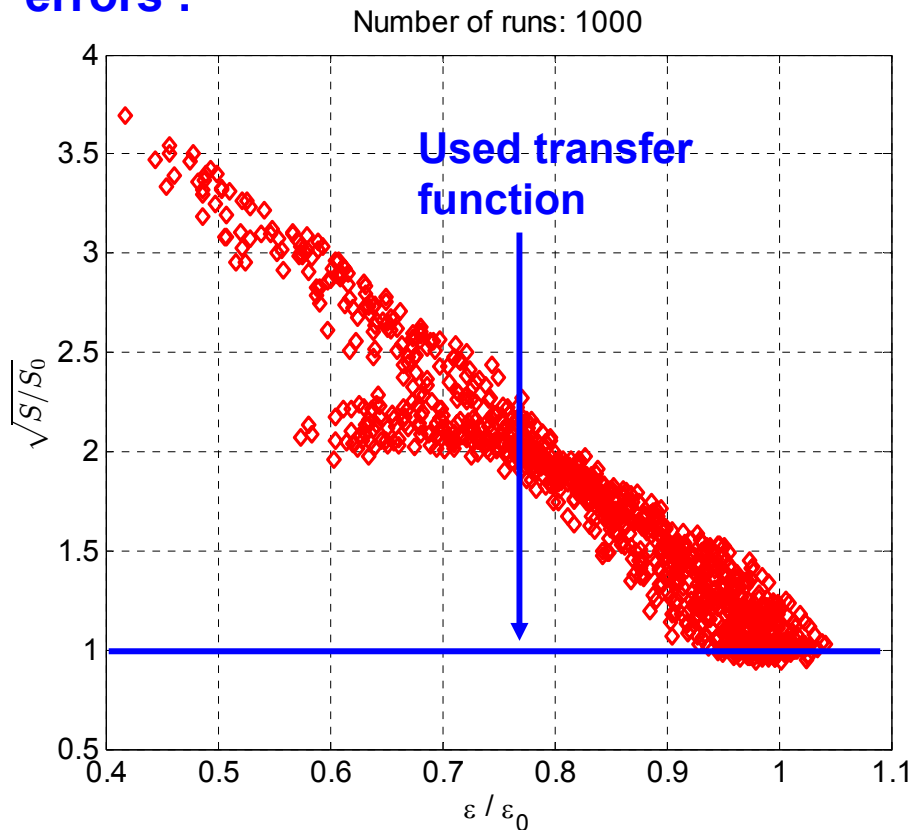
- Comparison of measured and reconstructed slice widths:

$$S = \sum_{i=1:N} (\sigma_i^{meas.} - \sigma_i^{reconstr.})^2$$



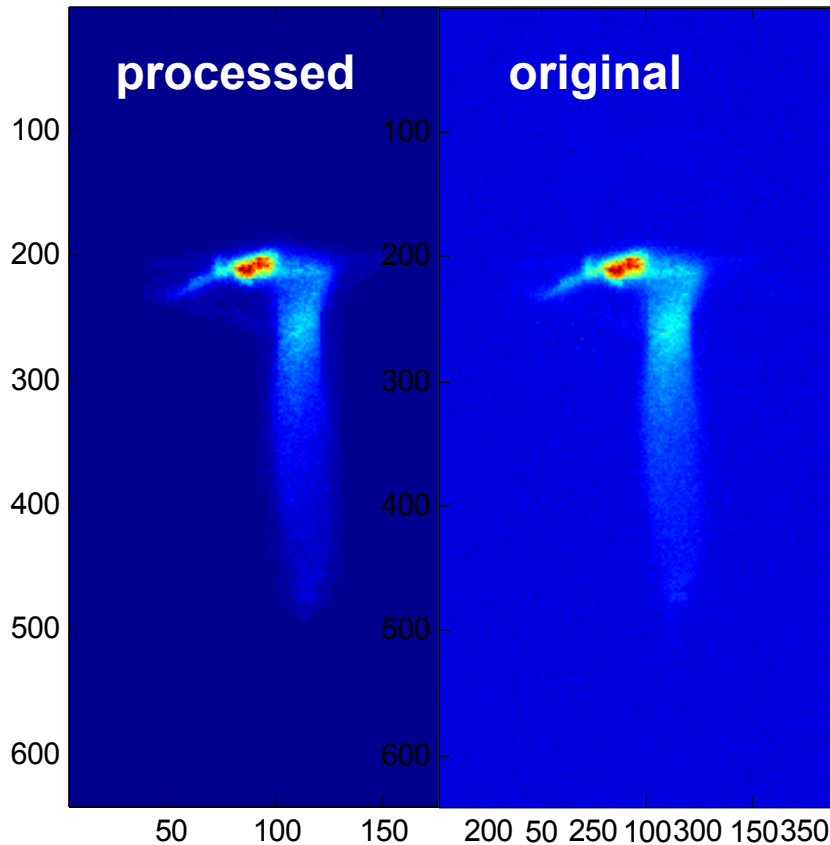
Quadrupole gradient errors

Comparison of reconstructed and measured slice widths for random gradient errors :



→ Errors from erroneous transfer matrices much smaller than expected

Image analysis

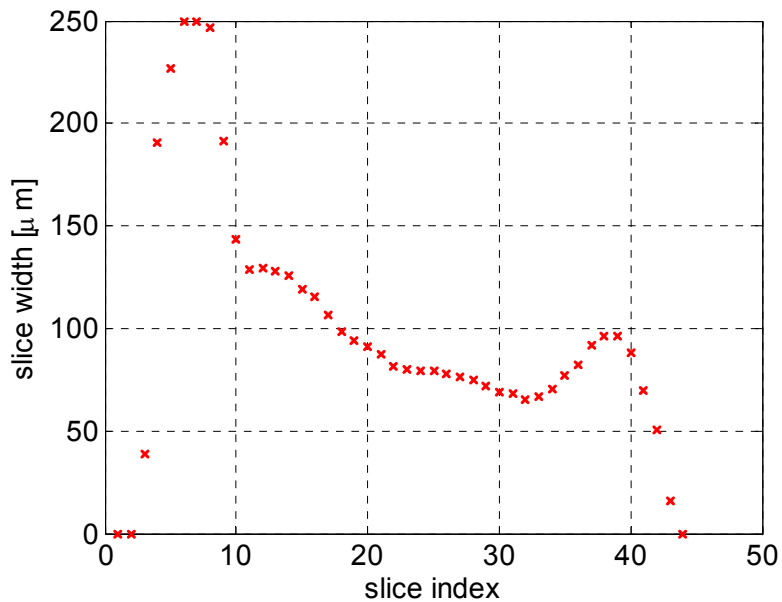


- Algorithm to detect the image region covered by the bunch
- The remainder of the image is set to zero

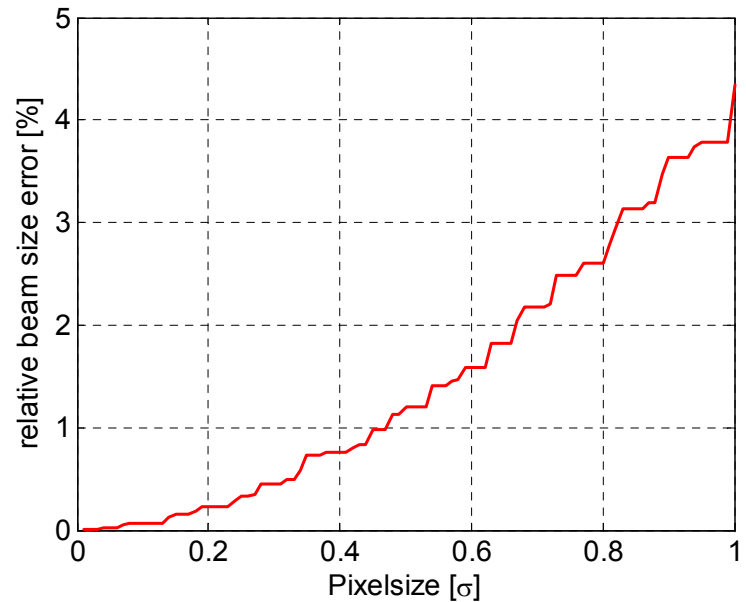
→ nearly no influence of noise

Resolution limitation

- Pixel size: $\sim 25 \mu\text{m}$
- Minimum slice widths during the scan:



- Effect of binning on the calculated rms width for a gaussian distribution with standard deviation σ

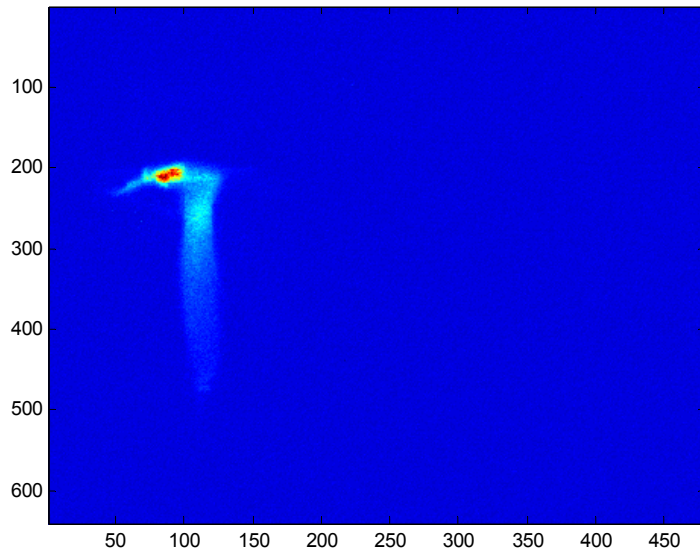


Conclusions

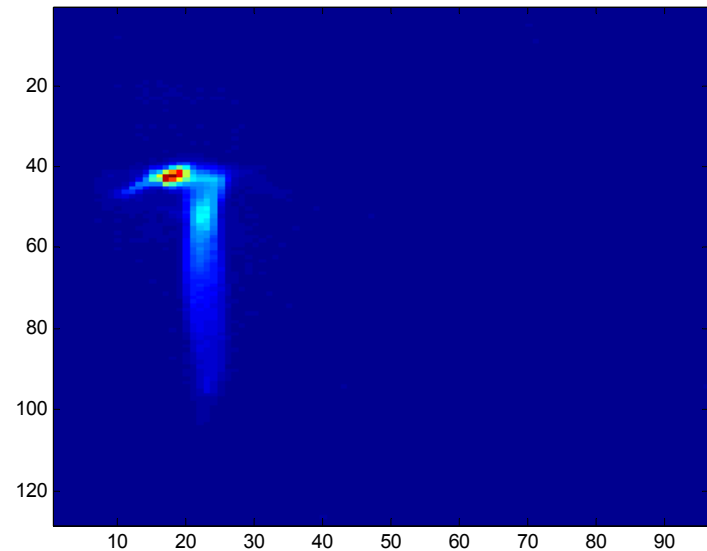
- **Dispersion seems to be a significant error source for slice emittance measurements**
 - **Measure and correct dispersion before slice emittance measurements if possible → smaller emittance values?**
 - **Measurement of dispersion during the scan**
 - **Apply different optics?**

Image analysis 1

Original image with noise
(background subtracted):



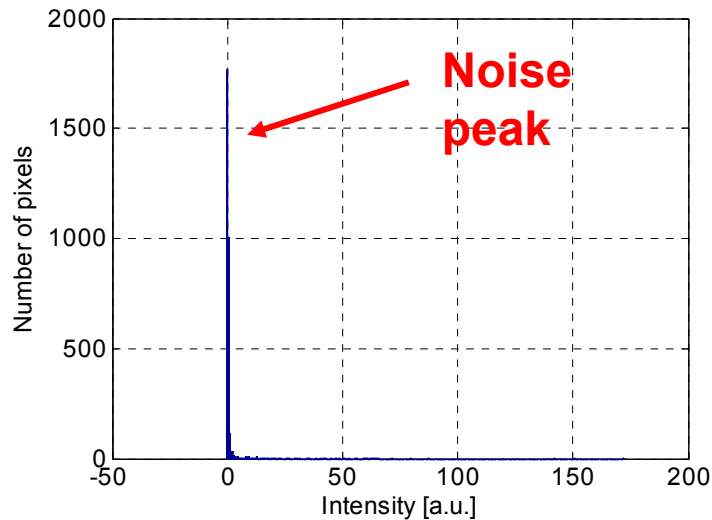
1. Local averaging; new
pixel size e.g. 5x5 pixels



→ **Bad signal to noise ratio
in single slices, noise
largely influences
calculated rms widths**

Image analysis 2

2. Determine mean value and variance σ^2 of noise from an intensity histogram



3. Find pixel with maximum intensity

4. Loop: add nearest neighbour pixels, if intensity $> n \cdot \sigma$ (e.g. $n=3$)

→ Connected area with intensities above the noise level

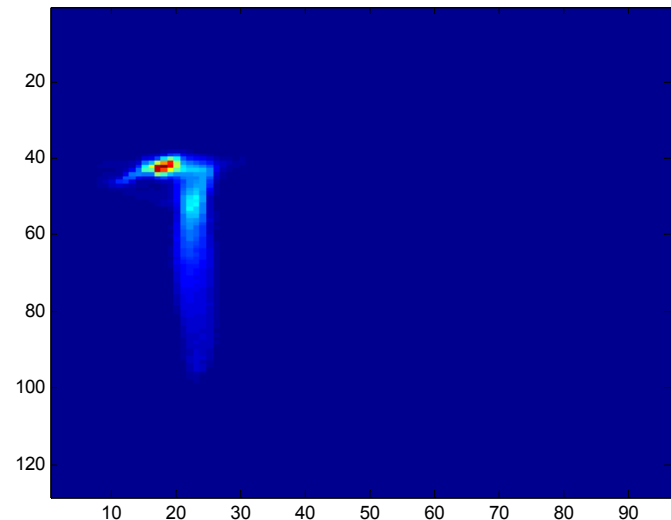
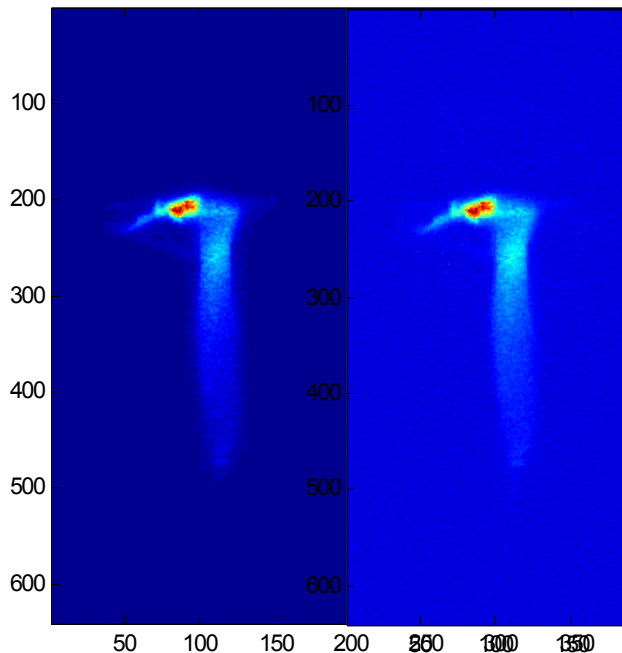


Image analysis 3

5. Transformation back to original pixel size

Comparison: resulting and original image



Optional:

- Boundary layers around the bunch area
- Iterative determination of the noise level, e.g. in case of synchrotron radiation
- Splitting of the image in case of inhomogenous background